

ROCK RIVALRY 2011

ELIGIBILITY:

- I. A student may participate in Rock Rivalry for four years, once at each high school grade level. Accelerated students may choose the class with which they wish to participate in their last year.
 - a. A student's grade level is determined by the guidance department scheduling, unless the principal deems otherwise.
 - b. Students may participate in Rock Rivalry sports only if they participate in full gym activity.
- II. The same rules that apply to participation in other extracurricular activities apply to Rock Rivalry as well. If you know in advance you are going to miss some or all of a school day because of a legal appointment, college interview, etc., see Mr. Cimorelli also **IN ADVANCE**. (If, for example, you are absent from school because you were **sick (even with a doctor's note)**, or came to school **after homeroom**, you are **NOT** permitted to participate in a Rock Rivalry in-school activity that day.)

MONEY AND SUPPLIES:

- I. Basic materials such as wood and cardboard will be supplied by the school. You must arrange to pick up your materials the day they are delivered to school.
- II. Student "fees" should be kept to a minimum, with a **\$25.00** ceiling. Students in Sports Night only should pay \$10.00. Class funds are **not** to be used for Rock Rivalry expenses.
- III. All four classes share equally in the Rock Rivalry profits.

Mural:

- I. The mural should reflect the overall theme of the class with a complete composite.
- II. Unless otherwise approved in writing by Mr. Bishop, murals must be 9 by 12 feet. No more than six people may work on the mural.
 - a. Sketches, if possible in color, must be submitted in advance by the deadline Mr. Bishop chooses.
 - b. No three-dimensional mural should extend more than six inches out from the mural paper.
 - c. Murals may be TOUCHED UP when brought into school before being hung.
 - d. The chairman may select one student, in addition to the six, to aid in keeping the gym floor clean.
- III. IT IS THE RESPONSIBILITY OF EACH CLASS TO MAKE SURE THE WOOD SUPPORTING ITS MURAL IS STURDY ENOUGH TO DO JUST THAT. IF YOUR MURAL IS NOT HANGING BY THE TIME IT SHOULD BE, IT MAY BE IMPOSSIBLE TO REMEDY THE SITUATION ONCE STANDS ARE BEING CONSTRUCTED.

REFRESHMENT STAND:

- I. No more than 8 students are to build the stand, keeping to the theme. A separate staff may help decorate the stand after it has been brought into the gym. This staff may not exceed 6 students.
- II. Plans for all stands must be approved in advance by the construction advisor, Mr. Gerken. He will also give students a date for this deadline shortly after the official beginning of Rock Rivalry. Copies of the approved plans will be given to the construction judges.
 - a. Exclusive of ornamentation, the only wood to be used is that supplied by the school. A class which exceeds its wood allotment may be penalized. Replacement of defective wood is permissible.
 - b. Additional wood may only be used for a sales counter.
 - c. Painting must be done **BEFORE** the stand comes into the gym.
 - d. Spray glue/paint and other hazardous materials are not allowed in the gym.

However, touch-up painting may be done BUT ONLY WITH **WATER BASE PAINT** AND ONLY IF YOUR AREA IS KEPT CLEAN WITH **DROP CLOTHS** AND PERSONNEL ASSIGNED TO CLEANUP. **PENALTY POINT(S) WILL RESULT IF THIS RULE IS NOT ADHERED TO. PAINTING OUTSIDE THE GYM IS NOT ALLOWED!**

- d. No stand is to exceed more than 12 feet in any one direction. This dimensions is for **construction** only. If there are questions, see Mr. Gerken.
- e. Under the threat of losing your class's share of the profits, no stand is to be destroyed Rock Rivalry night.
- f. If a class wishes to keep its stand (or mural) written notification must be given by Thursday of Rock Rivalry week to Mr. Cimorelli. Faculty supervision is required for removal. Stands are taken apart the morning after Rock Rivalry Entrance. Classes wishing to keep any part of their stand must notify Mr. Cimorelli in **ADVANCE**. Mural must be removed by the Monday after Rock Rivalry. If not murals will be thrown out.
- g. IT IS YOUR RESPONSIBILITY TO MEASURE THE GYM DOORS AND MAKE SURE YOUR STAND COMPONENTS WILL FIT THROUGH THEM.

ENTRANCE:

I. Each class is to present "entertainment", which should last no more than 30 minutes from start to finish. Exceptions of 5 minutes or so may be made upon the discretion of Mr. Cimorelli. Classes must be able to remove their set in 5 minutes so the next class on stage can set up its set in the same amount of time.

II. **MUSIC.** Assuming the entertainment is musical, each class should hand in a list of 5 songs. Class song priority will be chosen at the first Rock Rivalry meeting. Additional song titles may be handed in on a first-come, first-served basis the day after song priority expires.

a. No class may use the same music as another, without the written permission of both classes.

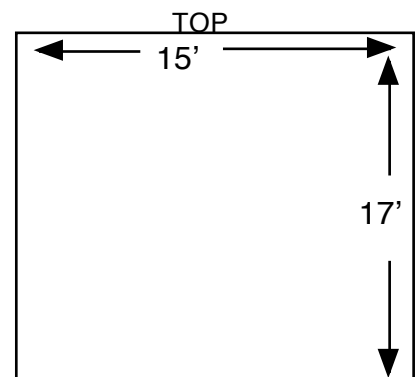
b. In the case of two or more classes wanting the same song, the first class to have handed in the "official" title is the one who will keep the song.

c. LIMITED use of taped and/or recorded music is permissible for use in Entrance if clarified IN ADVANCE and if approved IN ADVANCE by Mr. Cimorelli. Live music is preferred. No more than 2 taped or prerecorded songs will be permitted during entrance.

III. **Costumes/Backdrop/Scenery&Props.** These will be judged Friday Night. Scenery and props are subject to approval by Mr. Cimorelli.

a. **Costumes** are expected to be "student made" and will be judged separately. See the score sheet guidelines for the criteria. Costumes are expected to be "**tastefully designed.**" A list of these "student made" costumes will be given to the Judges. Costume expenses must be within the guidelines of the Rock Rivalry "dues".

b. **Backdrops** will be 17 feet high (up and down) by 15 feet wide (across (side to side)). If your backdrop does not conform to these measurements it may not be able to be hung. If you are unsure see Mr. Cimorelli for a measuring lesson. Only the first 12' of height from the ground up will be visible. You should paint the entire 17' but keep your detail in the first 12 feet off the stage floor. It is recommended that the backdrop be made sturdy enough so it can be rolled up and let down at least twice. The top edge will be stapled to the backdrop board. It should be straight and square. Extra tape on this edge is required.



c. **Props:** With the exception of everyday items such as tables and chairs all scenery and props are to be "**student made.**" A list of props that are not student made is due to Mr. Cimorelli the Tuesday of Rock Rivalry week. Props could be made out of 1x2 and cardboard to keep them light and allow them to be easily moved. The shortest part must be less than 72" so it will fit through the doors.

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V. PERFORMANCES. Each class is to present its full performance, both Thursday evening and Friday morning. If there are any problems regarding this rule, please see Mr. Cimorelli IN ADVANCE.

- a. After Thursday evening, a class may drop a number or scene but not ADD any for Friday's performances.
- b. UNDER THREAT OF PENALTY, the performance a class gives Friday evening must be the same that it has given Friday morning.
- c. UNDER THREAT OF PENALTY, a class may not mention, either by name, year, or number, any other junior high or high school class, whether sister class or not. The exception to this rule is that during the Friday morning performance for the school each class may mention the name of their sister class **only once.**
The sophomores may also sing or recite their traditional "goodbye" to the seniors, Friday morning, and the seniors, in turn, may have a Rock Rivalry "goodbye" to school.
- d. Unless clarified in advance your "class song" will end your performance.

VI. SPECIAL EFFECTS. Each class may reserve on a first-come basis two special effects to be used on stage. The first may be reserved at the first official Rock Rivalry meeting with Mr. Cimorelli , and the second at a date to be announced.

- a. No other class may use this special effect without permission from the class who reserved it.
- b. A class who reserves a special effect and does not attempt to use it relinquishes this effect to another class who may want it.
- c. Mr. Cimorelli will determine, if he has to, exactly what constitutes a special effect.

VII. Bows. In an effort to make the duration of the performances shorter and fit within the 30 minute time frame a separate bow scene with the closing and opening of the curtain is not permitted. Bows may be incorporated into your last scene or "class song."

SPORTS RULES:

ELIGIBILITY: Any 10th, 11th, 12th grade student who played on a J.V. or Varsity team last year can play. Anyone who played this year is ineligible to play on the Rock Rivalry team of that sport. Students that made a team roster during this school year are ineligible to play in Rock Rivalry sports this year. Students that try out for a team and are cut are eligible to play. All freshmen may play unless someone is repeating his/her freshmen year, and was on a J.V. or Varsity team last year.

FORFEIT REGULATIONS: A forfeit will be declared when a team does not have enough players to start the game at game time.

I. It is the responsibility of the game officials to determine whether a game will be forfeited because of improper action(s).

II. If it is found that an ineligible player was allowed to play in a game, the game will have been forfeited. It is the responsibility of chairmen to make sure no ineligible students play. (See also page 1, right, II. under "ELIGIBILITY".)

SPORTS PRACTICE: Sports practice may not take place in school.

VOLLEYBALL RULES:

- I. No more than 12 players on a team. Six must be present to start.
- II. Girls High School rules apply to playing procedures.
- III. Games will be played with rally scoring.
- IV. Winners are determined on a two out of three basis.

SPORTS NIGHT:

I. Will be scheduled by the athletic department and Mr. Cimorelli.

II. There will be four coed events. CAGE VOLLEYBALL, RELAY RACES (5), AND A TUG OF WAR. There will be equal numbers of boys and girls on each team in each coed event.

III. The class that has the most points finishes in 1st, followed by the next highest total and so on.

IV. SCORING SYSTEM FOR EACH EVENT:

1ST PLACE = 5 POINTS

2ND PLACE = 3 POINTS

3RD PLACE = 2 POINTS

4TH PLACE = 1 POINT

SPORTS NIGHT EVENT RULES:

a. Cage Volleyball:

1. 20 team members. 10 males and 10 females
2. Games will be played in a round robin fashion.
3. Games will be 5 minutes duration.
4. Winners are determined by one game played.
5. If game ends in a tie, the team that gets the next point wins.

b. Relays

Hit the Deck - 10 people, 5 male/5 female.

Scooter - 12 people, 6 coed couples

Over-Under - 10 people 5 male/5 female

Sack Race- 10 people 5 male/5 female

Stunt Challenge- Balloon Popper (4 players 2 boys, 2 girls), Human Bowling

(4 players 2 boys, 2 girls), Sneaker Search (4 players 2 boys, 2 girls)),

Key Punch (4 players 2 boys, 2 girls)),

Sliding Puzzle (3 players, one must be different gender than other 2)

c. Pie Eating

1. 1 male/1 female
2. Scoring system is the same as the overall scoring system.
3. Ties are broken by the judges in attendance.

d. TUG OF WAR:

1. 12 people per team - 6 male/ 6 female
2. Sneakers must be worn.
3. Last person may not be in the loop.
4. One pull determines the winner.
5. Pull is won when red flag crosses outside circle.
6. FINALS ONLY - best of 3 pulls.(round 4)

When Seniors play Freshmen, Freshmen will be allowed one extra male and female. When Seniors play Sophs or Freshmen play Juniors, Freshmen and Sophs will be allowed one extra male.

f. **Sportsmanship.** Points will be awarded to each class depending on how that class conducts themselves in the area of sportsmanship. This will be determined by the officials during the Volleyball games and during Sportsnight.

g. Any eligible student can participate, but can only be in 3 events. This rule will be adhered to. It is up to the Overall Chairpeople to make sure of this.

h. It is also up to the Chairpeople to make sure no ineligible student participate in an event. If so, the class will automatically get last place in that event with zero points. Scoresheets may be revised after sports night is over.

Sample Rating Sheet

CLASS: _____ OPPONENT: _____ DATE : _____

SPORTSMANSHIP RATING SHEET

Event: Boys Volleyball - Girls Volleyball -Sports Night

RATE EACH CATEGORY A 1 OR 0

_____ Treat opponents with due respect-no taunting, trash talking, abusive language.

_____ Shake hands with opponents and wish them luck before and after contest.

_____ Players exhibit self-control at all times.

_____ Respect the judgment of officials.

_____ Spectators and players enthusiastically cheering and applauding the good plays and performance of both teams.

_____ **Total**

OFFICIAL'S SIGNATURE: _____

PROTESTS:

A class wishing to file a protest concerning a specific non-athletic activity must do so within 48 hours of the alleged offense. The protest must be signed by the Rock Rivalry General Chairmen and Class Advisor and given to Mr. Cimorelli. Protests concerning sports activities will be guided by the usual procedure applicable to the sport. Mr. Vulpis will handle this.

HOST FAMILIES:

Mr. Cimorelli and the principal will attempt to contact and/or meet with the host families to inform them of the guidelines that apply to Rock Rivalry out of school. Lists must be turned in by the given date. The host families must sign a consent form and return it to the Principal. If the list or form is not turned in, penalty points will be awarded.

MISCELLANEOUS:

- I. As with all other activities, students must be academically eligible to participate in Rock Rivalry.
- II. No class is to use the P.A. system for Rock Rivalry announcements. Classes should use class bulletin boards for Rock Rivalry meetings.
- III. The only students eligible to purchase tickets to Rock Rivalry are those in Entrance and General chairmen if they are not in Entrance. In the case of brothers and sisters participating simultaneously, only the "upper" class student is eligible to purchase tickets.
- IV. Any student who misses the first three in school rehearsals, for any reason is no longer considered in Entrance.
- V. No class identification is to appear on mural, art, or refreshment stand.
- VI. It is to be remembered that with the obvious exception of "everyday" clothes and similar, and basic chairs, tables, and the like, all costumes and props used in entrance are to be made by students, and not bought or rented. If you are in doubt about this rule, check with Mr. Cimorelli in Advance.
- VII. While adult "ADVICE" is permissible, adults are not to become actively involved in painting a mural, making a stand, etc.
- VIII. Mr. Cimorelli will be handing out weekly information sheets which will contain deadlines and information. These items are just as valid as any that appear in this folder.
- IX. There is a 9:30 curfew for all meetings held on school nights in or out of school. It is the responsibility of the Class Advisors and Host Families to see that the curfew is adhered to.
- X. To participate in an in-school activity a student must arrive to school before the end of homeroom that day.

PENALTY POINT SYSTEM.

It is virtually impossible to assign a specific point value to every conceivable infraction of a Rock Rivalry rule. However, the following are examples of penalties that may occur for specific violations:

1. If a student has not been present in school and participates in an in-school activity EVEN BECAUSE OF ILLNESS - 1/2 point each offense. If a student signs in after homeroom without Mr. Cimorelli's prior knowledge that student cannot participate in an in-school activity that day.
2. If a student cuts a class and participates that day in an in-school activity: 1/2 point each offense.
3. Ineligible player in a game - forfeit of game.
4. Ineligible student working on stand or mural - automatic last place in that category with zero points.
5. Ineligible student participating in Entrance rehearsal - 7 points.
6. If a class stages a formal protest and loses the protest, it will be penalized 2 points.
7. If a class misses an official deadline, it will be penalized one half point for each day or part of a day past the deadline.
8. Using more wood than allotted for the stand "structure", 1 point for every 10% or part of over the allotment
9. Unsportsmanlike conduct in a game will not be tolerated. Any students "going after" another student during a game or deliberately not following the rules and conduct of the sport will be removed from the game, penalty points will be assessed and possible automatic last place in that activity.
10. Individual students causing and/or involved in problems associated with Rock Rivalry will be subject to the rules of the school and discretion of the school administration. If deemed necessary the student(s) involved will be removed from Rock Rivalry.

There may be other instances when a class may be penalized in a case by case manner. Among such instances could be misconduct at games, not keeping its stand area clean, etc.